**Meeting Agenda for Meeting 11/02/25**

# *Information:*

* Date - 11/02/25
* Time - 13:05 - 14:55
* Location - University Room K110
* Attendees - Sam Reading, Michael Brodrick, Lucas Downer & Oliver Simons

## Topic 1: Last Meeting Main Points

We are going to start again by discussing the previous meeting's main points in case things will want to be changed. Last meeting was mainly to catch up on current tasks.

## Topic 2: general Catch Up

Most meetings will be general catch ups at least until we near the end of our tasks.

* Sam - Finished Decompositioning the product . Starting new task
* Lucas - Finished Research into potential games. Starting a new task
* Michael - Gantt Chart and making the meeting agendas. (Ongoing). Starting a new task
* Ollie - Finished Making concept art for the game. Starting a new Task

## Weekly Update:

This weekly update was to show the finished tasks and decide what task will be given next.

## Set Tasks:

* Sam Reading - To be Decided
* Michael Brodrick -Continuing Constructing the documents for the meeting. Another Task to be decided
* Luas Downer - To Be decided
* Oliver Simons - To be decided
* Team - Specification